

MULTIVARIABLE CALCULUS

1. CONTINUITY

We consider functions $\mathbf{f} : \mathbb{R}^n \rightarrow \mathbb{R}^m$ — which are sets of n -variable functions:

$$\mathbf{f} = \begin{bmatrix} f_1(x_1, \dots, x_n) \\ \vdots \\ f_m(x_1, \dots, x_n) \end{bmatrix}$$

and define continuity very much the same as we define it for single-variable functions.

Definition 1. A function $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is *continuous at a point* $\mathbf{a} = (a_1, \dots, a_n)$ if

$$(1.1) \quad \lim_{\mathbf{x} \rightarrow \mathbf{a}} \|\mathbf{f}(\mathbf{x}) - \mathbf{f}(\mathbf{a})\| = 0$$

where $\|\mathbf{x}\| = \sqrt{\sum_{i=1}^n |x_i|^2}$ is just Euclidean distance, and $\mathbf{x} \rightarrow \mathbf{a}$ means that $\lim \|\mathbf{x} - \mathbf{a}\| = 0$.

There are many subtleties to this definition, though, because \mathbf{x} can approach \mathbf{a} in many ways that affect the limit in equation 1.1:

Example 2. Consider the function $f : \mathbb{R}^2 \rightarrow \mathbb{R}^1$:

$$(1.2) \quad f(x_1, x_2) = \frac{x_1 x_2}{x_1^2 + x_2^2}$$

This is not continuous at $(0, 0)$ because the limiting value depends on the direction one uses in approaching $(0, 0)$: set $x_2 = kx_1$, where k is some constant, and plug this into equation 1.2:

$$f(x_1, kx_1) = \frac{kx_1^2}{x_1^2 + k^2x_1^2} = \frac{k}{1 + k^2} \text{ for } x_1 \neq 0$$

so the limiting value depends on what direction one takes — and the function is *not continuous* at $(0, 0)$.

Even stranger things can happen, as the following example shows:

Example 3. Consider the function $f : \mathbb{R}^2 \rightarrow \mathbb{R}^1$:

$$f(x_1, x_2) = \frac{2x_1^3 x_2}{x_1^6 + x_2^2}$$

If we approach $(0, 0)$ along the line $x_2 = kx_1$ with $k \neq 0$, we get

$$f(x_1, kx_1) = \frac{2kx_1^4}{x_1^6 + k^2x_1^2} = x_1^2 \frac{2k}{k^2 + x_1^4}$$

which approaches 0 as x_1 approaches 0. On the other hand, if we approach the origin along the *curved path* $x_2 = x_1^3$, we get

$$f(x_1, x_1^3) = \frac{2x_1^6}{x_1^6 + x_1^6} = 1 \text{ for } x_1 \neq 0$$

so the limit along this curved path is 1. So this function is not continuous at $(0, 0)$ either!

2. DIFFERENTIATION

In single-variable calculus, we define

$$f'(a) = \lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a}$$

if this limit exists. We can rewrite it as

$$\lim_{x \rightarrow a} \left(f'(a) - \frac{f(x) - f(a)}{x - a} \right) = 0$$

or define

$$r(x) = f'(a) - \frac{f(x) - f(a)}{x - a}$$

and multiply by $x - a$ to get

$$r(x)(x - a) = f'(a)(x - a) - (f(x) - f(a))$$

and rearrange this to get

$$f(x) = f(a) + f'(a)(x - a) - r(x)(x - a)$$

or

$$(2.1) \quad f(x) = f(a) + f'(a)(x - a) + E(x)$$

where the equation now says that $f(x)$ is approximately *linear* in a neighborhood of $x = a$ — it is approximately equal to $f(a) + f'(a)(x - a)$ with an *error* $E(x)$ that approaches 0 as x approaches a . In fact, not only does the error approach 0 — we have

$$E(x) = -r(x)(x - a)$$

so

$$(2.2) \quad \lim_{x \rightarrow a} \frac{E(x)}{x - a} = 0$$

In multivariable calculus, we consider high-dimensional analogues to equation 2.1, i.e.

Definition 4. Given a function $\mathbf{f} : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and a point $\mathbf{a} \in \mathbb{R}^n$, we say that \mathbf{f} is *differentiable at the point* \mathbf{a} if there exists a *linear function* $M : \mathbb{R}^n \rightarrow \mathbb{R}^m$ such that

$$(2.3) \quad \lim_{\mathbf{x} \rightarrow \mathbf{a}} \frac{\|\mathbf{f}(\mathbf{x}) - \mathbf{f}(\mathbf{a}) - M(\mathbf{x} - \mathbf{a})\|}{\|\mathbf{x} - \mathbf{a}\|} = 0$$

If such an M exists, it will be called the *total derivative* of \mathbf{f} at \mathbf{a} .

Remark. Note that a linear function $M : \mathbb{R}^n \rightarrow \mathbb{R}^m$ is just an $m \times n$ *matrix*. Also note that, in considering the limit $\mathbf{x} \rightarrow \mathbf{a}$, all of the problems in examples 2 and 3 can occur.

Let's suppose that

$$\mathbf{f} = \begin{bmatrix} f_1(x_1, \dots, x_n) \\ \vdots \\ f_m(x_1, \dots, x_n) \end{bmatrix}$$

and that the total derivative exists. Then we set

$$\mathbf{x} = \begin{bmatrix} a_1 \\ \vdots \\ a_{i-1} \\ a_i + \Delta \\ a_{i+1} \\ \vdots \\ a_n \end{bmatrix}$$

and allow Δ to approach 0. This will show that the i^{th} column of the M matrix is

$$\begin{bmatrix} \frac{\partial f_1}{\partial x_i} \\ \vdots \\ \frac{\partial f_m}{\partial x_i} \end{bmatrix}$$

so that

$$M_{i,j} = \frac{\partial f_i}{\partial x_j}$$

— evaluated at $\mathbf{x} = \mathbf{a}$ (where i = row number and j = column).

3. SPECIAL CASES

3.1. The Gradient. Define

$$\nabla = \begin{bmatrix} \frac{\partial}{\partial x_1} \\ \vdots \\ \frac{\partial}{\partial x_n} \end{bmatrix}$$

If $f : \mathbb{R}^n \rightarrow \mathbb{R}$ is a function, the vector

$$\nabla f = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{bmatrix}$$

is called its *gradient* — also written $\text{grad } f$.

The gradient has a geometric significance that we can describe in terms of the directional derivative:

If \mathbf{u} is a unit vector, define the *directional derivative of f in the direction of \mathbf{u}* and at a point $\mathbf{x} = (x_1, \dots, x_n)$ to be

$$\partial_{\mathbf{u}} f = \lim_{\Delta \rightarrow 0} \frac{f(\mathbf{x} + \Delta \mathbf{u}) - f(\mathbf{x})}{\Delta}$$

This is the rate of increase of f as one travels in the direction \mathbf{u} .

Comparing this with equation 2.3 shows that

$$\partial_{\mathbf{u}} f = \mathbf{u} \bullet \nabla f = \|\mathbf{u}\| \cdot \|\nabla f\| \cdot \cos \theta = \|\nabla f\| \cdot \cos \theta$$

since $\|\mathbf{u}\| = 1$, where θ is the angle between \mathbf{u} and ∇f . This is clearly a maximum when $\theta = 0$.

It follows that

The gradient of f , ∇f , points in the direction in which f increases the *fastest*, and its *magnitude* is that *rate* of increase.

3.2. Divergence. If $\mathbf{f} = (f_1, \dots, f_n) : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is a vector field, the quantity

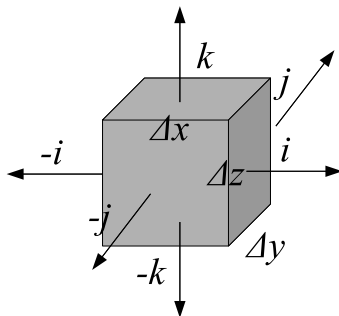
$$\nabla \cdot \mathbf{f} = \sum_{i=1}^n \frac{\partial f_i}{\partial x_i}$$

is called the *divergence* of \mathbf{f} — also denoted $\operatorname{div} \mathbf{f}$. This has a geometric significance that we will describe when $n = 3$:

Suppose we have a vector field

$$\mathbf{f} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

where $\mathbf{f}(x, y, z) = f_1(x, y, z)\mathbf{i} + f_2(x, y, z)\mathbf{j} + f_3(x, y, z)\mathbf{k}$ — and we want to measure how much it “spreads out” from a tiny cube of dimensions Δx , Δy , and Δz — per the cube’s *volume*:



This cube is so small we can assume the vector-field is *constant* over the faces of the cube.

To find out how much of this field *leaves* a face of the cube (say the top face) we form the dot-product $\mathbf{f}(x, y, z + \Delta z) \cdot \mathbf{k} \cdot \Delta x \Delta y = f_3(x, y, z + \Delta z) \Delta x \Delta y$ — since $\mathbf{i} \cdot \mathbf{k} = \mathbf{j} \cdot \mathbf{k} = 0$. Here, the factor $\Delta x \Delta y$ is the *area* of that face.

The same computation on the opposite face gives $\mathbf{f}(x, y, z) \cdot (-\mathbf{k}) \cdot \Delta x \Delta y = -f_3(x, y, z) \Delta x \Delta y$. The total outflow (from all 6 faces) is:

$$\begin{aligned} & f_3(x, y, z + \Delta z) \Delta x \Delta y - f_3(x, y, z) \Delta x \Delta y \\ & + f_2(x, y + \Delta y, z) \Delta x \Delta z - f_2(x, y, z) \Delta x \Delta z \\ & + f_1(x + \Delta x, y, z) \Delta y \Delta z - f_1(x, y, z) \Delta y \Delta z \\ & = \Delta x \Delta y (f_3(x, y, z + \Delta z) - f_3(x, y, z)) \\ & + \Delta x \Delta z (f_2(x, y + \Delta y, z) - f_2(x, y, z)) \\ & + \Delta y \Delta z (f_1(x + \Delta x, y, z) - f_1(x, y, z)) \end{aligned}$$

Now we divide by the volume of the cube, $\Delta x \Delta y \Delta z$, to get the outflow *per volume*:

$$\begin{aligned} & \frac{f_3(x, y, z + \Delta z) - f_3(x, y, z)}{\Delta z} + \\ & \frac{f_2(x, y + \Delta y, z) - f_2(x, y, z)}{\Delta y} + \\ & \frac{f_1(x + \Delta x, y, z) - f_1(x, y, z)}{\Delta x} \end{aligned}$$

If we take the limit as Δx , Δy , Δz all go to 0, we get

$$\frac{\partial f_3}{\partial z} + \frac{\partial f_2}{\partial y} + \frac{\partial f_1}{\partial x} = \operatorname{div} \mathbf{f} = \nabla \bullet \mathbf{f}$$

Application. This can be applied to the *Continuity Equation* for fluid flow:

$$\frac{\partial \rho}{\partial t} + \nabla \bullet (\rho \mathbf{v}) = 0$$

where $\rho(x, y, z, t)$ is the *density* of the fluid and \mathbf{v} is the *velocity* (vector field). What does this say? If ρ (density) *increases* in some region, stuff must pour *into* that region (giving a negative value for the divergence, $\nabla \bullet (\rho \mathbf{v})$) to account for it.

3.3. Curl. This is only defined in the 3-dimensional case. If

$$F = \begin{bmatrix} f_1 \\ f_2 \\ f_3 \end{bmatrix} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

is a vector-field, then

$$\nabla \times F = \operatorname{curl} F$$

determines the vorticity of F — i.e. the extent to which F rotates around a point (this is not at all obvious!). The cross-product version gives us the formula:

$$\nabla \times F = \begin{bmatrix} \frac{\partial f_3}{\partial x_2} - \frac{\partial f_2}{\partial x_3} \\ \frac{\partial f_1}{\partial x_3} - \frac{\partial f_3}{\partial x_1} \\ \frac{\partial f_2}{\partial x_1} - \frac{\partial f_1}{\partial x_2} \end{bmatrix}$$

and we have several easy to see identities:

$$\nabla \times (\nabla \varphi) = 0$$